## Topics in Solidity

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# Designing contracts for gas efficiency

#### Why?

- Execution in EVM costs gas.
- You need to architect the code to minimize gas.
- ► This does not mean using inline assembly.

## Gas consuming operations

- ► Storage: around 22000 gas for writing a fresh data in storage. Reading from storage is 2100 gas.
- External calls. Calls (cold) has 2600 gas base. Additional 9000 gas for sending ETH in a call, as well as memory expansion costs.

# Example of a bad design

```
https://gist.github.com/hrkrshnn/1025ec2b7672b1a1e2e40b2ab9508a75
```

### Design tip

► Try to minimize storage writes, storage reads and external calls.

### What can we improve here?

```
contract C {
   address owner = msg.sender;
   function receive() external payable {
   }
   function withdraw() external {
      require(msg.sender == owner);
      payable(msg.sender).transfer(address(this).balance);
   }
}
```

#### **Immutables**

```
contract C {
   address immutable owner = msg.sender;
   function receive() external payable {
   }
   function withdraw() external {
      require(msg.sender == owner);
      payable(msg.sender).transfer(address(this).balance);
   }
}
```

Use constants if values are known at compile time. Use immutables if values are known at deploy time.

#### Uniswap example

```
https://github.com/Uniswap/v2-core/blob/master/contracts/UniswapV2Factory.sol
https://github.com/Uniswap/v3-core/blob/main/contracts/UniswapV3Factory.sol
```

#### Contract deployment

- Runtime code: the code that gets executed when you call a deployed contract.
- Deploy time code: the code that is part of the constructor and returns the runtime code.
  - ► For example, the constructor can initialize the relevant state variables (**sstore**). Then the final code gets returned.

```
contract One {
    uint _one;
    constructor() {
        _one = 1;
    }
    function one() external view returns (uint) {
        return _one;
    }
}
```

#### Exercise

- 1. Try deploying a simple contract in Remix that uses a state variable.
- 2. Change the state variable to an immutable.
- 3. Use the remix debugger to debug the deployment transaction in both cases.

### Slides

 $\verb|https://hrkrshnn.com/t/dappcamp.pdf|$